
Two-Man Louisiana Scramble Golf Tournament Rules

The tournament will be played as a two-person team scramble. Each team records only one score per hole on their card.

Tee shot: The two partners each hit a tee shot.

Next shots: The partner with the poorer drive moves his ball to the spot where his partner's ball stopped (*placed within one club length, no closer to the hole*).

NOTE: It is *not* mandatory for one partner to move his ball to the other's location.

They both hit their second shots from this more desirable location. After they have hit their second shots, they again select the best location of the two and both hit from there and hit third shots. This procedure continues until one team member is in the cup.

Picking up: The other partner may pick up unless (s)he can still improve the team score.

Putting tips: Before putting, a marker should be placed next to your ball in case you miss the putt, in which case your partner would try from the same spot. You may also "tap in" a putt to speed up play instead of marking—your partner can still improve the team score; no penalty.

Improve Lies: Lies may be improved one club length — no nearer the hole — anywhere *on the course, except in hazards, or on greens.*

Hitting order: Either partner may hit first on any given shot or putt.

An example of play: Both partners hit a tee shot on a 200-yard par 3 hole. Sam hits his tee shot onto the green 20 feet from the pin. Partner Dave hit into the greenside trap. Dave picks his ball out of the trap while Sam eye's the putt. Sam misses the putt and taps it in. Dave then eye's the same 20-foot putt and makes it, improving the team score to 2, which is the score marked on the card for that hole.

Out of bounds: Shots out of bounds or in water hazards cost you nothing unless your partner is also in trouble on the same shot.

You *cannot* improve your lie out of bounds by one club length so that you are in bounds.

Handicaps: These will be calculated based on each player's course handicap according to USGA recommendation. The team handicap will be the sum of 35% of the A-player handicap and 15% of the B-player handicap.

Payout: Each flight pool is distributed to the first and second place teams on a 70-30 percent basis.

Ties:

If two or more teams tie for **any place** in a flight the prizes for that flight will be divided equally among the tied teams.